

# Group Magic Labeling of Cycles with a Common Vertex

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**Abstract** - Let  $G = (V, E)$  be a connected simple graph. For any non-trivial additive abelian group  $A$ , let  $A^* = A - \{0\}$ . A function  $f: E(G) \rightarrow A^*$  is called a labeling of  $G$ . Any such labeling induces a map  $f^+: V(G) \rightarrow A$ , defined by  $f^+(v) = \sum f(uv)$ , where the sum is over all  $uv \in E(G)$ . If there exist a labeling  $f$  whose induced map on  $V(G)$  is a constant map, we say that  $f$  is an  $A$ -magic labeling of  $G$  and that  $G$  is an  $A$ -magic graph. In this paper we obtained the group magic labeling of two or more cycles with a common vertex.

**Keywords:** A-magic labeling, Group magic, cycles with common vertex.

## I. INTRODUCTION

Labeling of graphs is a special area in Graph Theory. A detailed survey was done by Joseph A. Gallian in [4]. Originally Sedlacek has defined magic graph as a graph whose edges are labeled with distinct non-negative integers such that the sum of the labels of the edges incident to a particular vertex is the same for all vertices. Recently A-magic graphs are studied and many results are derived by mathematicians [1,2,3]. It was proved in [2] that wheels, fans, cycles with a  $P_k$  chord, books are group magic. In [5] group magic labeling of wheels is given. In [6] the graph  $B(n_1, n_2, \dots, n_k)$ , the  $k$  copies of  $C_{n_j}$  with a common edge or path is labeled. In [7] a biregular graph is defined and group magic labeling of few biregular graphs have been dealt with. In this paper the group magic labeling of two or more cycles with a common vertex is derived.

## II. DEFINITIONS

2.1 Let  $G = (V, E)$  be a connected simple graph. For any non-trivial additive abelian group  $A$ , let  $A^* = A - \{0\}$ . A function  $f: E(G) \rightarrow A^*$  is called a labeling of  $G$ . Any such labeling induces a map  $f^+: V(G) \rightarrow A$ , defined by  $f^+(v) = \sum_{(u,v) \in E(G)} f(u,v)$ . If there exists a labeling  $f$  which induces a constant label  $c$  on  $V(G)$ , we say that  $f$  is an  $A$ -magic labeling and that  $G$  is an  $A$ -magic graph with index  $c$ .

2.2 A  $A$ -magic graph  $G$  is said to be  $Z_k$ -magic graph if we choose the group  $A$  as  $Z_k$ -the group of integers mod  $k$ . These  $Z_k$ -magic graphs are referred as  $k$ -magic graphs.

2.3 A  $k$ -magic graph  $G$  is said to be  $k$ -zero-sum (or just zero sum) if there is a magic labeling of  $G$  in  $Z_k$  that induces a vertex labeling with sum zero.

2.4  $B_V(n_1, n_2, \dots, n_k)$  denotes the graph with  $k$  cycles  $C_j$  ( $j \geq 3$ ) of size  $n_j$  in which all  $C_j$ 's ( $j=1, 2, \dots, k$ ) have a common vertex.

## III. OBSERVATION

By labeling the edges of even cycle as  $\alpha$ , the vertex sum is  $2\alpha$  or if their edges are labeled as  $\alpha_1$  and  $\alpha_2$  alternatively then the vertex sum is  $\alpha_1 + \alpha_2$ . But the edges of odd cycles can only be labeled as  $\alpha$  with the index sum  $2\alpha$ .

## IV. MAIN RESULTS

### 4.1. Theorem

The graph  $G$  of two cycles  $C_1$  and  $C_2$  with a common vertex is group magic when both cycles are either odd or even.

**Proof**

$G$  is the graph of 2 cycles  $C_1$  and  $C_2$  with a common vertex. Let  $u$  be the common vertex. The vertices which are adjacent with  $u$  of the two cycles  $C_1$  and  $C_2$  be  $u_1, v_1$  and  $u_2, v_2$  respectively. If the edges  $uu_1, uv_1, uu_2$ , and  $uv_2$  are labeled as  $\alpha_1, \alpha_2, \alpha_3$  &  $\alpha_4$ , the  $\alpha$ 's are chosen from  $A^*$  such that edge labels are nonzero, then the vertex sum at  $u$  is  $\alpha_1 + \alpha_2 + \alpha_3 + \alpha_4$ . To get this vertex sum at each of the other vertices we have to label the edges of cycle  $C_1$  as  $\alpha_2 + \alpha_3 + \alpha_4$  and  $\alpha_1$  alternatively from the edge which is adjacent with  $uu_1$ . Similarly the edges of the cycle  $C_2$  are labeled as  $\alpha_1 + \alpha_2 + \alpha_4$  and  $\alpha_3$  alternatively from the edge which is adjacent with  $uu_2$ . This labeling gives the vertex sum as  $\alpha_1 + \alpha_2 + \alpha_3 + \alpha_4$  at all vertices except at  $v_1$  and  $v_2$ .

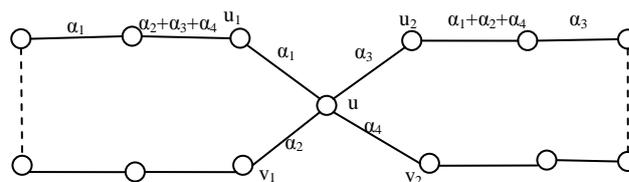


Fig 1

Case 1: Both  $C_1$  and  $C_2$  are odd cycles.

If  $C_1$  and  $C_2$  are odd cycles the edge which is adjacent with  $uv_1$  gets the label as  $\alpha_2 + \alpha_3 + \alpha_4$  and the edge which is incident with  $uv_2$  gets the label as  $\alpha_1 + \alpha_2 + \alpha_4$ . So at  $v_1$  and  $v_2$  the magic condition requires

$$\alpha_2 + \alpha_3 + \alpha_4 + \alpha_2 = \alpha_1 + \alpha_2 + \alpha_3 + \alpha_4$$

$$\alpha_1 + \alpha_2 + \alpha_4 + \alpha_4 = \alpha_1 + \alpha_2 + \alpha_3 + \alpha_4$$

Hence  $\alpha_1 = \alpha_2$ , and  $\alpha_3 = \alpha_4$ .

Thus when the cycles  $C_1$  and  $C_2$  are odd, the edges incident with  $u$  of  $C_1$  ( $i=1,2$ ) are labeled as  $\alpha_i$  ( $i=1,2$ ) the remaining edges of  $C_1$  are labeled as  $\alpha_1 + 2\alpha_2$  and  $\alpha_1$  alternatively while those of  $C_2$  labeled as  $2\alpha_1 + \alpha_2$  and  $\alpha_2$  alternatively. This labeling gives the vertex sum  $2(\alpha_1 + \alpha_2)$ .

Case 2: Both  $C_1$  and  $C_2$  are even

If  $C_1$  and  $C_2$  are even cycles the edge which is adjacent with  $uv_1$  gets the label as  $\alpha_1$  and the edge which is adjacent with  $uv_2$  gets the label as  $\alpha_3$ . So at  $v_1$  and  $v_2$  the magic condition requires

$$\begin{aligned} \alpha_1 + \alpha_2 &= \alpha_1 + \alpha_2 + \alpha_3 + \alpha_4 \\ \alpha_3 + \alpha_4 &= \alpha_1 + \alpha_2 + \alpha_3 + \alpha_4 \\ \text{Hence } \alpha_1 + \alpha_2 &= 0, \text{ and } \alpha_3 + \alpha_4 = 0 \quad (*) \end{aligned}$$

This in turn leads to the vertex sum also as zero. Hence when the cycles  $C_1$  and  $C_2$  are even, by the above discussion  $G$  is only zero sum magic provided the condition (\*) holds.

Thus here  $G$  is zero sum magic if the labels  $\alpha_1$  and  $\alpha_2$  are chosen in such a way that  $\alpha_2 = -\alpha_1$  and  $\alpha_4 = -\alpha_3$ .

Case 3: Either  $C_1$  or  $C_2$  is odd

Suppose  $C_1$  is odd and  $C_2$  is even, the edge which is adjacent with  $uv_1$  gets the label as  $\alpha_2 + \alpha_3 + \alpha_4$  and the edge which is adjacent with  $uv_2$  gets the label as  $\alpha_3$ .

So at  $v_1$  and  $v_2$  the magic condition requires

$$\begin{aligned} \alpha_2 + \alpha_3 + \alpha_4 + \alpha_2 &= \alpha_1 + \alpha_2 + \alpha_3 + \alpha_4 \\ \alpha_3 + \alpha_4 &= \alpha_1 + \alpha_2 + \alpha_3 + \alpha_4 \\ \text{Hence } \alpha_1 &= \alpha_2, \text{ and } \alpha_1 + \alpha_2 = 0. \end{aligned}$$

Which in turn  $\alpha_1 = 0$  which is impossible.

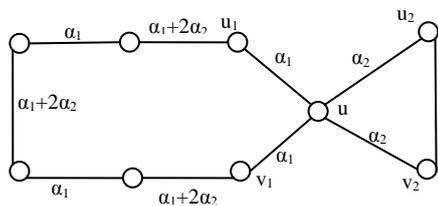


Fig 2

Theorem 4.2

$B_V(n_1, n_2, \dots, n_k)$  for  $k \geq 3$  is group magic.

Proof :

Denote the common vertex in  $B_V(n_1, n_2, \dots, n_k)$  as  $u$  and the vertices of  $C_j$  which are adjacent to  $u$  as  $u_j$  and  $v_j$  for every  $j = 1, 2, \dots, k$ . In each  $C_j$ , label the edges  $uu_j$  and  $uv_j$  as  $\alpha_{2j-1}$  and  $\alpha_{2j}$ .

At  $u$  the vertex sum is  $\sum_{i=1}^{2k} \alpha_i$ . Choose  $\alpha$ 's from  $A^*$  such that the edge labels are nonzero.

Case 1: Among  $C_j$ 's ( $j=1, 2, \dots, k$ ) at least two are even cycles.

For our convenience let us take  $C_1, C_2, \dots, C_s$  are the odd cycles and the remaining  $k-s$  cycles are even. In  $C_1$  the remaining edges are labeled  $\sum_{i=1}^{2k} \alpha_i - \alpha_1$  and  $\alpha_1$  alternatively from the

edge which is incident with  $u_1$ . At  $v_1$  the magic condition requires

$$\sum_{i=1}^{2k} \alpha_i - \alpha_1 + \alpha_2 = \sum_{i=1}^{2k} \alpha_i$$

That is  $\alpha_1 = \alpha_2$

Similarly we can do for the cycles  $C_j$  for  $j=2, \dots, s$ . we have  $\alpha_{2j-1} = \alpha_{2j}$  for  $j=2, \dots, s$ .

In each  $C_j$  for  $j = s+1, s+2, \dots, k$ , the remaining edges are labeled

$$\sum_{i=1}^{2k} \alpha_i - \alpha_{2j-1} \text{ and } \alpha_{2j-1} \text{ alternatively from the edge which is}$$

incident with  $u_j$ . At  $v_j$  the magic condition requires

$$\alpha_{2j-1} + \alpha_{2j} = \sum_{i=1}^{2k} \alpha_i - \sum_{\substack{i=1, i \neq 2j-1 \\ i \neq 2j}}^{2k} \alpha_i = 0$$

This equation can be written as,

$$2 \sum_{i=1}^s \alpha_{2i-1} + \sum_{i=s+1, i \neq j}^k (\alpha_{2i-1} + \alpha_{2i}) = 0 \quad (*)$$

For  $j = s+1, s+2, \dots, k$

$$\sum_{i=s+1, i \neq j}^k (\alpha_{2i-1} + \alpha_{2i}) = M \text{ where } M = -2 \sum_{i=1}^s \alpha_{2i-1}.$$

From these  $k-s$  equations we get  $\alpha_{2j-1} + \alpha_{2j} = \alpha_{2i-1} + \alpha_{2i}$  for every  $i$  and  $j = s+1, s+2, \dots, k$

Substituting in (\*) we get for each  $j = s+1, s+2, \dots, k$

$$2 \sum_{i=1}^s \alpha_{2i-1} + (k-s-1)(\alpha_{2j-1} + \alpha_{2j}) = 0$$

$$(\alpha_{2j-1} + \alpha_{2j}) = \frac{1}{k-s-1} M \quad (**)$$

Provided  $k-s \neq 1$ , that is  $B_V(n_1, n_2, \dots, n_k)$  contains at least two even cycles.

Thus choosing  $\alpha_j$  for  $j = s+1, s+2, \dots, k$  in such a way that it satisfies (\*\*) will give the group magic labeling with the vertex sum

$$\begin{aligned} \sum_{i=1}^{2k} \alpha_i &= -M + (k-s)(\alpha_{2j-1} + \alpha_{2j}) = -M + \frac{k-s}{k-s-1} M \\ &= \frac{1}{k-s-1} M \quad (***) \end{aligned}$$

If all the cycles are even then  $M$  takes the value zero. So  $B_V(n_1, n_2, \dots, n_k)$  is zero sum magic when all  $n$ 's are even.

Case 2: Among  $C_j$ 's ( $j=1, 2, \dots, k$ ) only one even cycle

Let  $C_k$  be the even cycle. Label the edges  $u u_j$  and  $u v_j$  as  $\alpha_j$  ( $j=1,2,\dots,k-1$ ) and the remaining edges of those  $C_j$ 's are labeled  $T - \alpha_j$  and  $\alpha_j$  alternatively, where  $T$  is the vertex sum.

Illustrations

Example 1

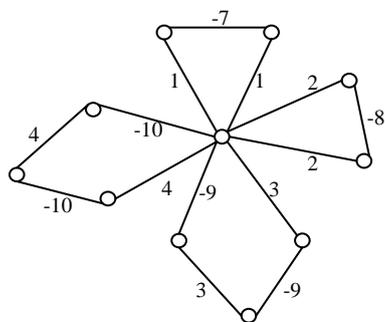


Fig 3

let  $k=4$  and  $s=2$   
 Choose  $\alpha_1 = \alpha_2 = 1$ ,  $\alpha_3 = \alpha_4 = 2$ , hence  
 $M = -2(1+2) = -6$  and  $k-s-1 = 1$   
 Now choose  $\alpha_5, \alpha_6, \alpha_7,$  and  $\alpha_8$  such that  
 $\alpha_5 + \alpha_6 = -6$  and  $\alpha_7 + \alpha_8 = -6$   
 Here the vertex sum is  $-6$ .

Example 2

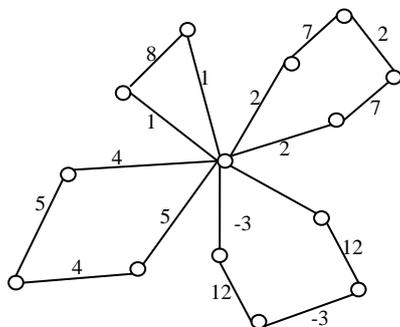


Fig 4

Label the edges  $u u_k$  and  $u v_k$  as  $\alpha_k$  and  $\alpha_{k'}$ . Here the vertex sum is

$$T = 2 \sum_{i=1}^{k-1} \alpha_i + \alpha_k + \alpha_{k'}$$

Since  $C_k$  is even cycle, the remaining edges of  $C_k$  are labeled as  $T - \alpha_k$  and  $\alpha_k$  alternatively from the edge which is incident with  $u_k$ . At  $v_k$  the magic condition requires

$$\alpha_k + \alpha_{k'} = 2 \sum_{i=1}^{k-1} \alpha_i + \alpha_k + \alpha_{k'}$$

Shows  $\sum_{i=1}^{k-1} \alpha_i = 0$  (\*\*\*)

Thus choosing  $\alpha_j$  for  $j = 1,2,\dots,k-1$  in such a way that it satisfies (\*\*\*) will give the group magic labeling with the vertex sum  $T = \alpha_k + \alpha_{k'}$

Case 3: All  $C_j$ 's ( $j=1,2,\dots,k$ ) are odd.

Label the edges  $u u_j$  and  $u v_j$  as  $\alpha_j$  ( $j=1,2,\dots,k$ ) and the remaining edges of  $C_j$  are labeled alternatively as  $2 \sum \alpha_k - \alpha_j$  and  $\alpha_j$ . this labeling induces a vertex sum  $2 \sum \alpha_k$ .

Corollary 4.3

$B_V(n_1, n_2, \dots, n_k)$  for  $k \geq 3$  is  $h$ -magic for  $h > k$  where  $k$  is the maximum of all edge labels and  $h$  should be chosen such that edge labels are nonzero.

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